Marianna Ekzempliarova, UX Designer

857-294-4438
maryanne-exe.github.io/pages/
exemaryanne@gmail.com

33 Rogers St. 217
Cambridge, MA 02142 USA

EXPERIENCE

Eturnity UX Designer (Contractor)　Sep 2015 – Feb 2017　Chur, Switzerland

Tool Eturnity LEA for Electric Utilities and Solar Power Installers.

- Built iterative user experience process that decreased interaction bugs and allowed to deliver faster;
- Developed code-based Pattern and Elements library that increased transparency and interaction consistency;
- Proposed new Information Architecture that led to the user increase due to the new features implementation;
- Developed onboarding experiences that helped familiarize new users with the renewable energy solutions.

JSC Radio Monitoring Tech UX Designer　Jan 2015 - Aug 2015　St. Petersburg, Russia

Led user experience on several software products for federal security radio monitoring. Desktop (Windows, Linux) and mobile (Windows phone, Android) based projects.

- Pioneered iterative and transparent design process in switched priorities environment with limited tools;
- Established company's user experience department and incentivized knowledge sharing inside the team;
- Supervised implementation process via continuous monitoring and priorities adjustment;
- Adapted Windows-forms/WPF interfaces according to Microsoft Design Language guidelines.

JetBrains UX Designer　Aug 2014 – Nov 2014　St. Petersburg, Russia

TeamCity continuous integration server.

- Introduced the team to the design process and engaged everyone in current usability problems;
- Accelerated interface unification according to other projects to build consistent company's brand;
- Boosted collaborating with different team members in order to meet marketing and business needs;
- Expanded web-products Visual Design guidelines that saved development time.

NKS UX Designer　Jan 2014 - Aug 2014　St. Petersburg, Russia

UI design for the musical news website and the mobile application.

Wargaming.net 3D Artist　Aug 2013 - Jan 2014　St. Petersburg, Russia

World of Warships free-to-play video game. Developed historical based 3D models of World War ll naval ships.

EDUCATION

Saint Petersburg State Polytechnic University　2013　St. Petersburg, Russia

Bachelor of Science in Applied Computer Science, Information Design specialization, In-Major GPA: 3.5

Coursework: Interface for Network Access to a 3D Printing Peripheral Device.

LEADERSHIP

NASA's Space Apps Challenge (Personal project, 2014)

- Hosted one of the world's largest hackathons in St. Petersburg, Russia: Managed a volunteering team, prepared workspaces, ran marketing campaign. Attracted JetBrains investments. One global award finalist;

Sandbox Game Development School (Personal project, 2013)

Klutch Tech-Hub Educational Events (Personal project, 2013)

Blues-Rock Band. Wrote drum-portion and performed more than 25 times a year.